



GARY P. GILROY PUBLICATIONS

# Auxiliary 1

## CALL TO ARMS

# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David

♩ = 80 2 3 4 6 10 Sus. Cym. **II** 12 13 14 15 16 17 Mark Tree

Mark Tree

*mf*  $\downarrow = 160$  Sus. Cym 19 China **20** Silent Drill 21 24 Tom 25 China Tom Sizzle 26 Sizzle 27 28 Sizzle 29 **30**

*mp* < *f* *mp* < *f* *mp* < *f*

31 32 Crash 33 34 35 **36** 37 38 39 40 41 **43**

*ff*

44 45 46 Mark Tree **47** 2 49 Temple Blocks 50 Mark Tree 51 53 Sus Cym 54 55 Sus Cym **56**

*mf* *mp* < *f* *mp* < *ff* *mp* < *mf*

57 58 Temple Blocks 59 60 Sus. Cym. 61 62 Sizzle 63 **65** 66 Crash Cymbal 67 68

*mf* *ff* *mf* *ff*

**69** 70 71 72 73 **2** 75 **76** Silent Drill **4** **80** 81 82 **2** 84

*ff*

85 **86** 2 88 Tom 89 90 91 92 93

94 **95** THE RAID Impact Drum 96 97 98 **99** 100 101 102 103 China 104 105 Sus. Cym. *p*

106 **107** 2 109 China 110 111 **112** tom 113 114 115 2 116 117 *ff*

**118** 2 119 2 120 2 121 2 122 2 123 2 124 *f* **127** 2 128 China Temple Blocks 129 *mp*

130 131 China 132 Splash 133 China 134 135 **136** Tom 137 138 China Ride: Cym *ff* *mp* *f* *mp*

139 140 China 141 Tom 142 **143** China Ride: Cym 144 145 Tom 146 *f* *fp* *fp* *f* *p* *mf* *f* *mp* *f* *fp* *fp* *f* *p* *mf* *f* *mp*

**147** China Ride:Cym 148 Tom 149 Splash 150 151 Ride:Cym 152 153 China 154 155 156

*f mp* *f p* *ff* *mp* *f* *ff*

AFTERMATH

Mark Tree

157 158 159 160 164 165 166 167 169 170 171 172

*mf* *ff*

AFTERMATH

Mark Tree

173 175 176 177 178 179 181 182 183 184 185 186

*f* *poco accel.* *rit.*

Sus Cym.

Mark Tree

187 188 189 190 191 192 193 194 195 196 197 198

*ff* *ff*

HOME COMING

Crash Cym.

201 202 203 204 205 206 208 210 211 212

*mf* *mp*

HOME COMING

Mark tree

213 214 215 216 217 218 219 220 221

*mf* *mp*

222 223 224 225 Sus. Cym. **226** 227 228 Sizzle Cym 229 **230** Cr. Cym. 231 232

233 **234** 235 236 Sus. Cym. 237 **239** Silent Drill 240 **244** Crash. Cym. 245 246 247

*mp* < *f* *mp* < *f* *ff*

248 249 **252** 253 254

255 256 257 258 259 260 261

# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David

CALL TO ARMS

$\text{♩} = 80$

8 Triangle 9 10 Sus. Cym. **11** 12 13 14 Triangle 15 17

$\text{♩} = 160$

Sus. Cym 19

*mf*

*mp < f*

20 Silent Drill 21 2 23 Sus. Cym 24 25 Splash 26 Sus. Cym. 27 Ride Cymbal 28

*mp < f*

*mp < ff*

*mp*

**30**

Ride bell 31

Zil-bell 32

China 33

Choke 34

Zil-bell 35

Sus. Cym. **36**

37

38

*mf*

*ff* 3

*mp < ff*

3

**43**

44

45

46

**47**

Triangle

48

49

*mp < ff*

*mp < ff*

*mf*

39 40 41 42 43 44 45 46 47 48 49

50 51 52 53 54 56 ride cym. 57 58 59 60 Sus. Cymbal

*mp*

*ff*

61 62 Splash

63 triangle

64

**65**

Sus. Cymbal 66

67

68

**69**

70

71

*mp < mf*

*f*

*ff*

72 Zil-Bell 73 2 75 Sus. Cymbal 76 Silent Drill 3 79 80 81 82 Zil-bell 83 84

72 Zil-Bell 73 2 75 Sus. Cymbal 76 Silent Drill 3 79 80 81 82 Zil-bell 83 84

85 86 88 Bass Drum 89 90 91 92 93 94 95 THE RAID 96

85 86 88 Bass Drum 89 90 91 92 93 94 95 THE RAID 96

96 97 98 99 100 101 102 103 104

96 97 98 99 100 101 102 103 104

105 106 107 109 110 111 112 tom 113 114 115

105 106 107 109 110 111 112 tom 113 114 115

116 117 118 119 120 121 122 123 124 125 127 128 Splash 129 China 130

116 117 118 119 120 121 122 123 124 125 127 128 Splash 129 China 130

131 Tambourine 132 133 134 135 136 Bass drum 137 China 138 China 139 Hi-Hat

131 Tambourine 132 133 134 135 136 Bass drum 137 China 138 China 139 Hi-Hat

140 Bass Drum China 141 Brake Drum 142 China 143 China 144 Hi-Hat 145 China 146 Bass Drums 147 China 148 149

*f* *mp* *f*

AFTERMATH

150 Bass Drum 151 152 153 154 155 156 157 158 159

*mp* *mf* *f* *ff* *ff*

AFTERMATH

160 166 167 174 Finger Cymbals 175 176 177 178 179 180

*f* *f* *ff*

*poco accel.* *rit.*

181 182 183 184 185 186 187 188 189 190 191

*ff* *f* *ff*

192 Tom 193 Sus. Cym. 194 Sus. Cym. 195 196 Splash 197 China 198 199 200 201

*ff* *mp* *ff*

HOME COMING

$\text{♩} = 160$

202 **5** **208** Triangle 207 **5** 213 **6** 214 220 221 **4** 225 Sus. Cym. **226**

227 **2** 229 **230** 231 232 **234** China 233 Sus. Cym. 235 236 237 238 **239** Silent Drill

240 **4** **244** 245 246 **247** 248 249 250 China 251 **252** Sus. Cym. China

253 254 255 Sus. Cym. 256 257 Zil-Bell 258 259 Splash 260 Sus. Cym. 261

*mf* < *ff*





GARY P. GILROY PUBLICATIONS  
Auxiliary 3

# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David

CALL TO ARMS

$\text{♩} = 80$

3 Field Drum

4

5

6

7

8

3

*mf*

9

10

11

12

13

14

15

16

17

18 = 160

19

20

Silent Drill

21

24

Cr. Cym.\*

25

26 Tambourine

*ff*

*p*

27

28

29

30

31

32 Cr. Cym.\*

33

2

35

Field Drum

36

37

*ff*

*ff*

38

39

40

41

42

43

44

45

46

47

48 Tambourine

49

*mp < ff*

*mp < ff*

*mp < ff*

*mp*

50

51

52

53

54

55

Sus Cym

56

57

2

59

60

61

*mp < mf*

*mp < mf*

*mp <*

62 Bell Tree Scrape 63 **2** **65** Sus Cym. 66 67 68 **69** 70 71 72 73 **2**

75 Field Drum **76** Silent Drill 77 **3** **80** **ff** 81 82 83 **3** **84** 85 **86**

87 **mf** 88 89 90 91 92 93 94 **ff** **95** THE RAID Bass Drum

96 97 **ff** 98 **99** Bass/Gong 100 Bass Drum 101 102 103 Bass/Gong 104 105 Bass Drum **107** **2**

109 Bass/Gong 110 111 **112** 113 **4** 117 Ribbon crasher **118** Spalsh 119 Ribbon crasher 120 China 121 Splash Sus Cym

122 Splash 123 Sus Cym 124 **mp** **ff** China 125 Gong 126 **127** bass drum 128 129 **2** 131 132 133 **mp**

134 Bass/Gong 135 **136** Bass Drum 137 Bass/Gong 138 Bass/Gong 139 Bass Drum 140 **2** 141 Bass Drum 142 Bass Drum 143 Bass/Gong 144

145 Bass Drum 146 Bass/Gong 147 Bass/Gong 148 Bass Drum 149 Bass Drum 150 Bass Drum 151 Bass/Gong 152 Bass Drum 153 Bass Drum 154

155 156 157 158 Bass/Gong 159 160 161 **AFTERMATH** 162 163 164 165 166 167 168 169 170 171 172 173 Field drum 174 175 176 177 178 179 180 181 182 183 184 185 186 187 188 189 190 191 192 193 194 195 196 197 198 199

174 pococo accel. **176**  $\text{♩} = 84$  178 rit.  $\text{♩} = 72$  179 **2** 181  $\text{♩} = 144$  182 Sus. Cym. 183 **184** 185 186 187

188 189 190 191 **192** 193 194 195 196 197 198 199

200 HOME COMING

200 201 202 =160 203 204 205 206 207 208 209

Field Drum

*ff* *mp*

210 211 212 213 214 215 216 217 218 219

*ff* *mp*

220 221 222 223 224 225 226 227 228 229

Sus. Cym.

*mp* *f* *mp*

230 231 232 233 234 235 236 Bass Drum 237 238 239 Silent Drill 240

*f* *mp* *f* *mp* *f*

244 Field Drum 245 246 247 248 249 250 251

*ff*

252 China 253 254 255 Sus. Cym. 256 257 China 258 Sus. Cym. 259 China 260 Sus. Cym. 261

*mf* *ff*



# Auxiliary 4

CALL TO ARMS

# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David

$\text{♩} = 80$  **3** Bass Drum 4 5 6 7 **2** 9 10 **11** 12 13 14

15 16 17 18  $\text{♩} = 160$  19 **20** Silent Drill Bass/Gong 21 **24** **25** **30** **2**

32 Triangle 33 **36** Bass Drum 37 38 39 40 Bass/Gong 41 **43** 44

45 46 **47** Bass Drum 48 51 52 53 54 **56** 55 **9**

**65** Bass/Gong 66 67 68 **69** 70 71 72 73 **2** 75 **76** Silent Drill **4**

**80** Bass Drum Bass/Gong 81 82 83 **86** **2** 88 Marching Machine 89 90 **f**



**143** 144 Zil-Bell 145 China Ribbon Crasher 146 China Bell Plate **147** 148 149 China 150 151 Sus. Cym China

*f*

China

3

152 **153** 154 155 China 156 157 158 China **AFTERMATH** 159  $\downarrow = 69$  **160** 166  $\downarrow = 76$

Sus. Cym Zil-bell

*mf* *f* *ff*

Zil-bell

3

**6**

**167** 5 172 Bass drum 173 174 175 **poco accel.** **176**  $\downarrow = 84$  178 *rit.*  $\downarrow = 72$  179 181  $\downarrow = 144$  183 *ff*

*mp* *pp*

**184** Bass/Gong 185 186 Bass Drum 187 188 189 *ff* 190 191 Bass/Gong **192** 193 Bass Drum 194 Bass/Gong

*f* *ff* *ff*

195 Bass Drum 196 Bass/Gong 197 198 Bass Drum 199 Bass Drum 200 Bass Drum 201 Bass/Gong 202 **HOME COMING**  $\downarrow = 160$  205 Bass Drum 206 Bass Drum 207

*mf* *ff* *mp*

**208** 2 210 211 212 213 3 216 217 218 219 220

221 3 224 225 226 Bass/Gong 227 230 231 232 233 234 Bass Drum

235 Bass/Gong 236 237 238 239 Silent Drill 240 4 244 Bass/Gong 245 246 247 248

249 Bass Drum 250 Bass Drum 251 Bass/Gong 252 253 255

256 257 258 259 Bass Drum 260 261 Bass/Gong





GARY P. GILROY PUBLICATIONS

# Bass Drums (3)

CALL TO ARMS

$\text{♩} = 80$

10

11

12

13

2

15

2

17

$\frac{6}{8}$

18

$\text{♩} = 160$

# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David

*mp* *mf* *f* *p*

*p* *ff*

*mf* *f* *mp* *f*

*mf* *f* *ff* *p*

*ff* *p* *f* *ff*

44 *p* *f* *p* *mp* 45 46 47 48 49

50 *mf* *mp* 51 52 53 54 55 56

57 58 59 60 61 62

63 *p* *ff* 64 65 66 67 68 *mp* *f*

69 *f* *p* *f* 70 71 72 73 74 75



117 118 119  
mp  
R I T L T I R L  
120  
R I T L T I R L  
121  
R I T L T I R L  
122  
R I T L T I R L

123 124  
p  
R R L R  
125  
f  
T L R R  
126  
R L T R R R  
127  
p < f mp < f  
3  
R I T I R  
128  
mp  
R R  
129

130 131  
f  
R I T I  
132  
p < f  
3  
R I T I R L R  
133  
f mp  
T L  
134  
ff  
R I T L T L  
135  
ff  
R T  
136

137 138  
p  
T L  
ff  
139  
2  
141  
ff  
mp  
p  
142  
ff  
143  
144  
145  
ff  
mp  
p

146 147  
ff  
mp  
p  
ff  
148  
6  
149  
6  
150  
mp  
ff  
151  
mp  
ff

This musical score is for the Bass Drums (3) part of the piece 'Fallen Silent'. It covers measures 152 through 201. The score is written on a single staff with a treble clef and a 2/4 time signature. It features a variety of rhythmic patterns, including eighth and sixteenth notes, triplets, and rests. Dynamic markings such as *mp*, *mf*, *f*, *ff*, and *ff p* are used throughout. Performance instructions include 'AFTERMATH' at measure 159, 'poco accel.' at measure 175, and 'rit.' at measure 178. Measure numbers are boxed in several places: 153, 160, 167, 176, 184, 192, and 194. The score concludes with a fermata at the end of measure 201.

HOME COMING

Fallen Silent - Bass Drums (3) - Page 6

202  $\text{♩} = 160$  204 Puffles 205 206 207 208 209 210 211

212 213 214 215 216 217 218 219

220 221 222 223 224 225 regular 226 227 228

229 230 231 232 233 234

235 236 237 238 239 Silent Drill 240 242

243

**244**

*ff* *p* *ff*

249

250 251

**252**

253 254

255

256 257

258

259 260 261

*p* *f* *ff* *ff*



GARY P. GILROY PUBLICATIONS

Bass Drums (4)

CALL TO ARMS

$\text{♩} = 80$

10

11

12

13

2

15

2

17

$\frac{6}{8}$

$\text{♩} = 160$

# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David

Musical staff for measures 10-18. Measure 10 is a whole rest. Measure 11 is a whole rest. Measure 12 is a quarter rest. Measure 13 is a quarter rest. Measure 15 is a quarter rest. Measure 17 is a quarter rest. Measure 18 contains a sixteenth-note triplet followed by eighth notes.

*mp* *mf* *f* *p*

Musical staff for measures 19-25. Measure 19 starts with *mf* and ends with *ff*. Measure 20 is a boxed section labeled 'Silent Drill'. Measure 21 is a whole rest. Measure 23 is a whole rest. Measure 24 is a boxed section. Measure 25 is a boxed section.

*p* *ff*

Musical staff for measures 26-31. Measure 26 starts with *f mp*. Measure 30 is a boxed section. Measure 31 is a boxed section.

*mf* *f* *mp* *f*

Musical staff for measures 32-37. Measures 32-35 contain triplet markings. Measure 36 is a boxed section. Measure 37 is a boxed section.

*mf* *f* *ff* *p*

Musical staff for measures 38-43. Measures 38-40 contain sixteenth-note sextuplet markings. Measure 41 is a boxed section. Measure 42 is a boxed section. Measure 43 is a boxed section.

*ff* *p* *f* *ff*



44 *p* *f* *p* *mp* 45 46 47 48 49

50 *mf* *f* *mp* 51 52 53 54 55 56

57 58 59 60 61 62

63 *p* *ff* 64 65 66 67 68 *mp* *f*

69 *f* *p* *f* *p* *ff* 70 71 72 73 74 75

76 Silent Drill 77 **2** 79

80 81 82

83 **9** 85 **86** 95 THE RAID 96 97 98

99

100 101 102 103 104

105

106 107 108 109 110

111

112 113 114 115 116

mf

117

118

119

120

121

122

123

124

125

126

127

128

129

130

131

132

133

134

135

136

137

138

139

141

142

143

144

145

146

147

148

149

150

151

152 *mf* **153** *mf* *f* *fff* **154** **155** **156** **157**

**AFTERMATH** *f* = 69 **160** *f* = 76 **167** *poco accel.* **176** *rit.* = 84 178 = 72 179 = 72 181 = 144 *mp*

182 *mf* **183** **184** *fff* 185 186 187 188 *f p*

189 *f* **190** *mp* *fff* **191** **192** *mp* *fff* **193** *mp* *fff* **194** *fff p*

195 *fff* **196** *mp* **197** **198** **199** *f* *f* **200** **201**

HOMEcomings

Fallen Silent - Bass Drums (4) - Page 6

202  $\text{♩} = 160$  204 Puffles 205 206 207 209 210 211

*mp*

212 213 214 215 216 217 218 219

220 221 222 223 224 225 regular 226 227 228

*mf* *p* *mf* *ff* *f p*

229 230 231 232 233

*f p* *f*

235 236 237 238 239 Silent Drill 240 242

*p*

243 244

244

245

246

247

248

249

250

251

252

253

254

255

255

256

257

258

258

259

260

261

*p*

*f*

*ff*

*fff*



Bass Drums (5)

CALL TO ARMS

$\text{♩} = 80$

10 11 12 13 15 17 18

$\text{♩} = 160$

# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David

*mp* *mf* *f* *p*

19 20 Silent Drill 21 23 24 25

*mf* *ff* *p* *ff*

26 27 28 29 30 31

*f* *mp* *f* *mp* *f*

32 33 34 35 36 37

*mf* *f* *ff* *p*

38 39 40 41 42 43

*ff* *p* *f* *ff*

44 *p* *f* *p* *mp*

50 *mf* *f* *mp*

57 58 59 60 61 62

63 64 65 66 67 68

*p* *ff* *mp* *f*

69 70 71 72 73 74 75

*f* *p* *f* *p* *ff*



76 Silent Drill 77 79

2

80

81

82

*p*

*f*

83

3 84

85

86

9

95 THE RAID

96

97

98

*ff*

*mp*

*p*

*ff*

*mp*

*p*

*ff*

99

100

101

102

103

104

*mp*

*f*

105

106

107

108

109

110

*p*

*ff*

*mp*

*f*

*p*

*ff*

111

112

113

114

115

116

*mf*

*f*

Fallen Silent - Bass Drums (5) - Page 4

117 118 119 120 121 122

mp

This musical staff contains measures 117 through 122. It features a series of rhythmic patterns primarily consisting of eighth and sixteenth notes. Measure 118 is highlighted with a box. Dynamic markings include *mp* at the beginning and *ff* at the end. Accents are used throughout the piece.

123 124 125 126 127 128 129

*p* *f* *p < f* *mp* *f* *mp*

This musical staff contains measures 123 through 129. It includes a triplet of eighth notes in measure 127, which is boxed. Dynamic markings include *p*, *f*, *p < f*, *mp*, and *f*. Accents are present on several notes.

130 131 132 133 134 135 136

*f* *p < f* *f* *mp* *ff* *mp*

This musical staff contains measures 130 through 136. It features a triplet of eighth notes in measure 132. Dynamic markings include *f*, *p < f*, *f*, *mp*, *ff*, and *mp*. Accents are used to highlight specific notes.

137 138 139 140 141 142 143 144 145

*p* *ff* *ff* *mp* *p* *ff* *ff* *mp* *p*

This musical staff contains measures 137 through 145. It includes a double bar line in measure 140. Dynamic markings include *p*, *ff*, *ff*, *mp*, *p*, *ff*, *ff*, *mp*, and *p*. Accents are used throughout.

146 147 148 149 150 151

*ff* *mp* *p* *ff* *mp* *ff*

This musical staff contains measures 146 through 151. It features sixteenth-note patterns in measures 148 and 149. Dynamic markings include *ff*, *mp*, *p*, *ff*, *mp*, and *ff*. Accents are present on several notes.

152 153 154 155 156 157

AFTERMATH  
 158 159 160 166 167 175 176 178 179 181 184

182 183 184 185 186 187 188 190 191 192 193 194

189 190 191 192 193 194

195 196 197 198 199 200 201

HOME COMING

Fallen Silent - Bass Drums (5) - Page 6

202  $\text{♩} = 160$  204 Puffles 205 206 207 209 210 211

*mp*

208

212 213 214 215 216 217 218 219

220 221 222 223 224 225 regular 226 227 228

*mf* *p* *mf* *ff* *f p*

234

229 230 231 232 233

*f p* *f*

235 236 237 238 239 Silent Drill 240 242

*p*

243 **244** *ff* *p* *ff* *ff*

249 250 251 **252** 253 254 255 256 257

258 259 260 261

*p* *f* *ff* *ff*

The musical score consists of three systems of staves. The first system covers measures 243 to 248, featuring a dynamic range from *ff* to *p* and *ff*. The second system covers measures 249 to 257, with dynamics including *ff* and *f*. The third system covers measures 258 to 261, with dynamics including *p*, *f*, and *ff*. The score includes various rhythmic patterns such as triplets and sixteenth-note runs, and is marked with numerous accents and dynamic hairpins.

# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David

CALL TO ARMS

$\text{♩} = 80$

5 6 7 8 9 10 11 12 13 14 15 16

17 18 19 20 Silent Drill 21 24 25 26 27 28 29 30

31 32 33 34 35 36 37 38 39 40 41 42

43 44 45 46 47 48 49 50 51

52 53 54 55 56 59 65 66 67 68

69 70 71 72 73 74 75 76 Silent Drill 80 81 82 83 84

85 **86** **9** **95** THE RAID **4** **99** **2** 101 102 103 **2** 105 106 **107** 108 **2**

110 111 **112** 113 114 115 116 **118** 117 119

120 121 122 123 124 125 126 **127** 128 129 130

131 132 133 134 135 **136** 139 141 **143**

145 **2** **147** **2** 149 **4** **153** **5** 158 **160** **6** 166 **167** **3**

AFTERMATH

170 171 172 173 174 175 **176** = 84 177 178 179 = 72 180

poco accel. . . . . rit. . . . .

181  $\text{♩} = 144$  182 183 **184** 185 186 187 188 189 190 191 **192** 193

194 195 196 197 198 199 200 201 **HOMECOMING**  $\text{♩} = 160$  202 203 **3** 206 207 **208** 209

210 211 212 213 214 215 216 217 218 219 220 221 222 223 224

225 **226** 227 228 229 **230** 231 232 233 234 **234** 235 236

237 238 **239** Silent Drill 240 **244** 245 246 247 248 249

250 251 **252** 253 254 255 256 257 258 259 260 261

Dynamics: *mp*, *ff*, *f*, *mf*, *ff*, *fp*, *f*, *ff*, *ff*

Section Markers: **184**, **208**, **226**, **230**, **234**, **239** Silent Drill, **244**, **252**

Tempo:  $\text{♩} = 144$ ,  $\text{♩} = 160$

Rehearsal Markers: **3**





Mallet 1

CALL TO ARMS

$\text{♩} = 80$   
2

Chimes 4

*mf*

5

6

7

8

9

10

11

12

Steve Martin (ASCAP)  
Percussion by Zeke David

# Fallen Silent

13 *f*

14

15

16

17 *f*

18  $\text{♩} = 160$   
2

20 [Silent Drill] 4

24 [24] *ff*

25

26 2

28 Bells *mp*

29

30 [30] *f*

31

32 (4)

33 [3]

34

35 Chimes *ff*

36 [36]

37

38 2

40 >

41 2

43 [43]

44 4

47 [47] Bells *mp*

48

49

50 > *mf*

51 *mp*

52

53 *mf*

54 >

55 2

56 [56] *f*

57

58

59

60 >

61

62 *f*

63 *p* 64 **65** Chimes 66 *f* 67 68 **69** 70 71 72 73 74

75 **76** Silent Drill **80** *ff* 81 82 83 84 85 **86** 87 88 *mp*

89 90 91 92 93 94 *f* **95** THE RAID **99** 100 101 102

103 104 105 106 **107** 109 110 111 **112** 114 Bells *mp*

115 116 117 **118** 119 120 121 122 123

124 *f* **127** 125 126 130 131 132 133 134

*f* *mp* *ff*

135 **136** Chime Rake 137 Chimes 138 139 140 141 Chime Rake 142 **143** Chimes 144

*f* *f*

145 Chime Rake 146 **147** Chimes 148 149 150 151 152 **153** 154

*mp* *mf* *f*

155 **3** 158 **AFTERMATH** 159 **160** 165 Bells 166 **167** 172 **5** 173 174

*mp* *mf* *p*

*mf* *p*

175 *poco accel.* **176**  $\text{♩} = 84$  177 *rit.*  $\text{♩} = 72$  178 179  $\text{♩} = 72$  180 181 **3** **184** Chimes 185 186 187

*mf* *ff*

Fallen Silent - Mallet 1 - Page 4

188 **[192]** 189 **3** 193 194 195 **2** 197 198 **3** 201 **[HOME COMING]**  $\text{♩} = 160$  202 **5** 207

**[208]** **10** 218 219 *mf* **f** 220 221 222 223 224 **2** **[226]** 227 228

229 **[230]** 231 232 233 **[234]** 235 236 **3** **[239]** **5** **[244]** **f** Chimes

245 246 247 248 249 250 **[252]** 253 253

254 **2** 256 257 258 **[3]** 259 **[3]** 260 261

# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David

## Mallet 2

### CALL TO ARMS

$\text{♩} = 80$  **6**

7 Crotales **8**

9 **10**

**11**

12 **13**

14

*mp* *f* *mp*

15 **2** 17 **2**

18  $\text{♩} = 160$  **2**

**20** Silent Drill **4**

**24**

25  $\text{♩} >$  26 **2**

28 Xylo

*f* *mp*

29 **30** 31 **3** 32 **3** 33 **3** 34 **3** 35 Cr. Cym.

*mf* *mp* *f* *ff*

**36** 37 38  $\text{♩} >$  39 40  $\text{♩} >$  41 **2** **43** 44 **3** **47** Xylo *mp*

48 49 50 51 52 53 54

*mf* *mp* *f*

55 **56** 57 58 59 60

*mf* *f* *mp* *f*

61 62 63 64 65 66 67

*mf* *f* *p* *f*

68 69 70 71 72 73 74 **76** Cr. Cym. Silent Drill

*mf* *ff*

77 80 81 82 84 85 86 92 Air Raid Siren 93 94 95 THE RAID

*f*

96 97 98 99 103 Xylo 104 105 106 107

*mp* *f*

108 109 110 111 112 117 118

*f* *ff* *mp* *ff* *mp* *f*

119 120 121 122 123 124 125 126

*mp* *f* *mp* *f* *mp* *f* *mp* *mp*

127 130 131 132 133 134 135 136

*mf* *f* *mp* *mp* *ff* *mf*

137 138 139 140 141 142 143

*ff* *ff* *ff* *ff* *mf* *mf* *ff*

144 145 146 147 148 149

*mf* *mf* *mf* *ff* *ff* *ff*

151 Cr. Cym. 152 **153** 155 **2** 156 157 158 **AFTERMATH**  $\text{♩} = 69$  **160** **6**  $\text{♩} = 76$  166

167 **8** 175 *poco accel.* **176**  $\text{♩} = 84$  177 *mp* *mf* 178 *rit.*  $\text{♩} = 72$  179  $\text{♩} = 144$  **184** **3** *f*

185 186 187 189 190 191 **192** 193 194 195 *ff*

197 Cr. Cym. 198 **3** 201 **HOME COMING**  $\text{♩} = 160$  202 **4** 206 *p* *mf* 207 **208** 210 *p* 211 *f*

212 **3** 215 *mf* 216 217 *p* 218 219 *mp* 220 221 222 223 *f* *mp*



226

230

Musical notation for measures 224-232. Measure 224 starts with a treble clef, a key signature of one sharp (F#), and a common time signature. It features a 2-measure rest followed by a 3-measure rest. Measure 229 is marked 'Xylo'. Measure 231 is marked 'mp' and measure 232 is marked 'f'. The notation includes eighth and sixteenth notes with accents and slurs.

234

239 Silent Drill

Musical notation for measures 233-238. Measure 233 is marked 'ff'. Measure 234 is marked 'ff'. Measure 235 is marked 'ff'. Measure 236 is marked 'ff'. Measure 237 is marked 'ff'. Measure 238 is marked 'ff'. The notation includes eighth and sixteenth notes with accents and slurs.

244

246

247

248

249

Musical notation for measures 240-249. Measure 240 is marked '4' and 'Xylo'. Measure 244 is marked '244' and 'Xylo'. Measure 245 is marked 'f'. Measure 246 is marked '246'. Measure 247 is marked '247'. Measure 248 is marked '248'. Measure 249 is marked '249'. The notation includes eighth and sixteenth notes with accents and slurs.

252

Cr. Cym

253

2

255

Musical notation for measures 250-255. Measure 250 is marked '250'. Measure 251 is marked '251'. Measure 252 is marked '252'. Measure 253 is marked 'Cr. Cym' and '253'. Measure 254 is marked '2'. Measure 255 is marked '255'. The notation includes eighth and sixteenth notes with accents and slurs.

256

257

258

259

2

261

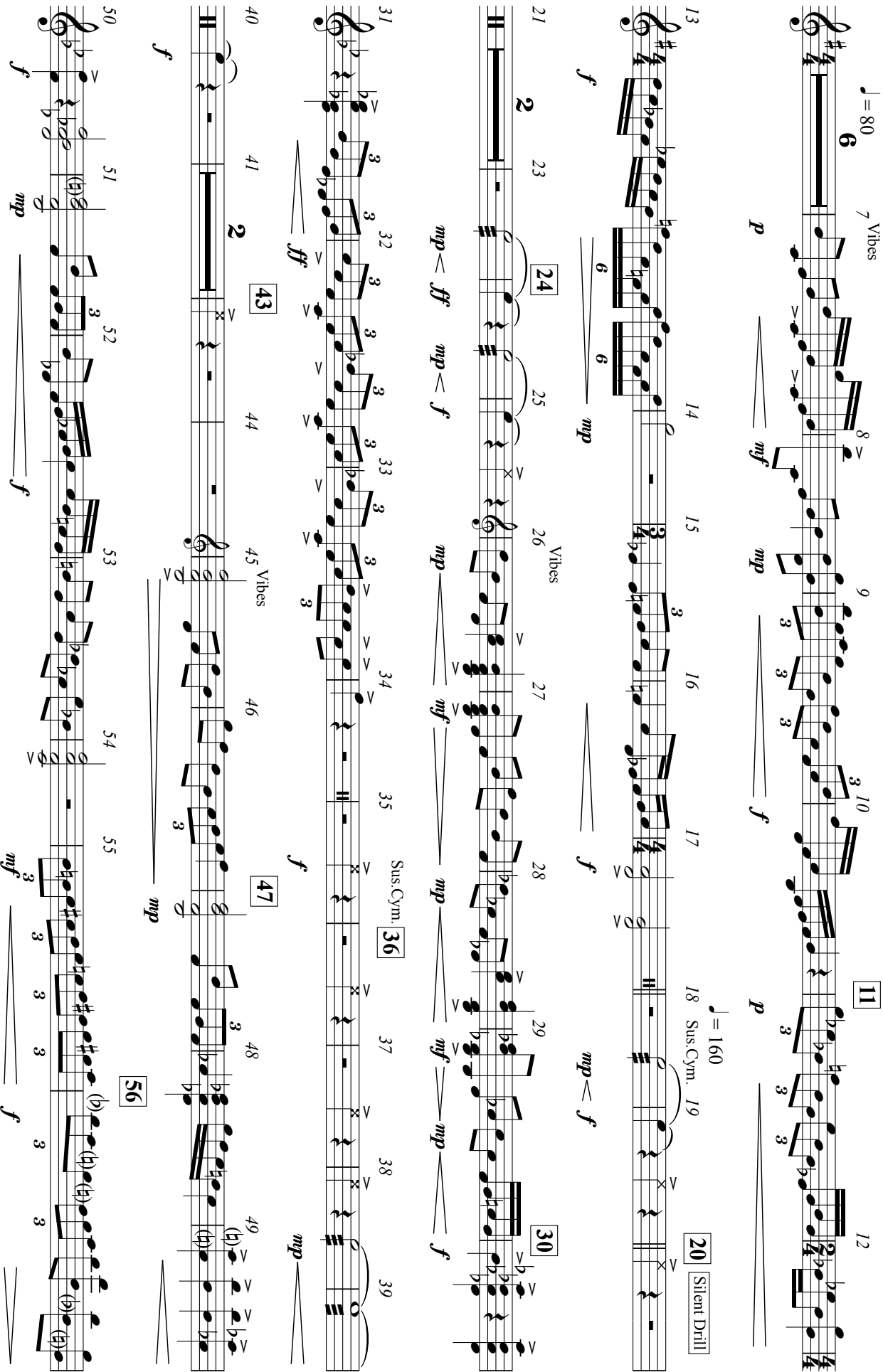
Musical notation for measures 256-261. Measure 256 is marked '256'. Measure 257 is marked '257'. Measure 258 is marked '258'. Measure 259 is marked '259'. Measure 260 is marked '2'. Measure 261 is marked '261'. The notation includes eighth and sixteenth notes with accents and slurs.

# Mallet 3

## CALL TO ARMS

# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David



♩ = 80

7 Vibes

8

9

10

11

12

13

14

15

16

17

18

19

20 Silent Drill

♩ = 160

21

22

23

24

25

26 Vibes

27

28

29

30

31

32

33

34

35 Sus Cym. 36

37

38

39

40

41

42

43

44

45 Vibes

46

47

48

49

50

51

52

53

54

55

56

57 *mp* 58 59 60 61 62 63

*mp* *f* *fp* *f* *p*

64 **65** 66 67 68 **69** 70

*ff* *mf*

71 72 73 74 75 **76** 79 **80** 81 82 83

*ff* *mp < f* *mp* *ff*

84 85 87 88 Concert Tom 89 90 91

Vibes **86**

Splash Cym. **76** Silent Drill **80** Sus Cym. **80**

92 93 94 **95** **THE RAID** **4** **99** Vibes 100 101 102

*f p f p* *p* *mf* *ff* *mp* *mf* *f*

*mp* *p* *mp* *mf* *p* *mf*

103 104 105 106 **107** 108 109 102

*mp* *f* *ff* *mf* *mp*

Musical score for Mallet 3, measures 110-154. The score is written in treble clef with a key signature of one flat (Bb) and a 4/4 time signature. It includes various dynamics such as *ff*, *f*, *mf*, *mp*, and *p*. Performance markings include accents (>), slurs, and breath marks. Specific measures are boxed with numbers: 112, 118, 127, 136, 143, 147, and 153. Measure 127 includes the instruction "Splash Cym." and measure 152 includes "Vibes".

Measures 110-117: *ff* dynamics, accents, slurs. Measure 112 boxed.

Measures 118-125: *f* dynamics, accents, slurs. Measure 118 boxed.

Measures 126-133: *mp* dynamics, accents, slurs. Measure 127 boxed, includes "Splash Cym." and "Vibes".

Measures 134-141: *ff* dynamics, accents, slurs. Measure 136 boxed.

Measures 142-149: *ff* dynamics, accents, slurs. Measure 143 boxed.

Measures 150-154: *mp* dynamics, accents, slurs. Measure 153 boxed, includes "Vibes".

155 Sus Cym

156 *mp* *ff*

157

158

159 *mf* = 69

160 **160** 6

166 *mf* = 76

167 **167** 6

168

169 Triangle

170

171

174 3

175 Vibes

176 **176** *poco accel.* *f* *mp* *f* 6

177

178 *rit.*

179 *mf* = 72

180

181 *mf* = 144

182 Sus Cym. 183

184 **184** Vibes 3 *ff*

185

186

187 *mp* *ff*

188 3

189 3

190 Sus Cym.

191 *ff* **192** 3

193

194

195

196 Splash Cym.

197 Sus Cym.

198

199

200

201 *ff*

202 *ff* **202** *ff* **HOMECOMING** *ff* *mf* = 160 2

204 Vibes 3 *mp*

205

206

207 **208** *mf* *f* 3 3

209

210 *mf* 3 3

211 *f* 3 3

212

213 *mp* 3 (4)

214 *f* 215 (H) 216 217 (H) 218 219 (H) 220 221

222 *mf* 223 224 225 Sus. Cym. 226 *mp* 227 228 Vibes 229 *mf* 230 *f* *mp*

231 232 233 234 *mp* *f* 235 236 237 Sus. Cym.

238 *mp* *f* 239 Silent Drill 240 241 242 243 244 Vibes 245 246 247 248 *ff*

249 250 251 *ff* 252 Sus. Cym. 253 Splash Cym. 254 255 *mp* *ff*

256 Vibes 257 258 Sus. Cym. 259 260 261 *mp* *ff*

CALL TO ARMS

# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David

$\text{♩} = 80$

7 Vibes

8

9

10

11

12

13

14

15

16

17

18

19

20 Silent Drill

21

22

23

24

25

26 Vibes

27

28

29

30

31

32

33

34

35

36 Sus. Cym.

37

38

39

40

41

42

43

44

45 Vibes

46

47

48

49

50

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52

53

54

55

56

57

58

59

60

$\text{♩} = 160$

Sus. Cym.

61

62

63

64

65

66

67

68

69

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71

72

73

74

75

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999

1000

57 *mp*  
58  
59  
60  
61  
62  
63  
*f*  
*fp*  
*f*  
*p*

64 **65** *ff*  
66  
67  
68  
69 *mf*  
70

71 *ff*  
72  
73  
74  
75 14" Chinese Vibes  
76 Silent Drill  
79 Sus. Cym.  
80 *mp < f*  
81  
82  
83 *mp* *ff*

84 Vibes **86**  
85  
87  
88 Impact Drum  
89  
90  
91  
92  
93  
*mp* *mf* *mf* *f* *ff*

94 **95 THE RAID**  
96  
97  
98  
99 Vibes *mp*  
100 *mf*  
101  
102 *f*  
103 *mf*

104  
105 *f*  
106 *ff*  
107  
108 *mp*  
109 *ff*  
110 *mp* *ff*



111 **112** 113 114 115 116 117 **118**

119 120 121 122 123 124 125 126

**127** 128 129 130 131 132 133 134 135

14" Chinese Vibes

**136** 137 138 139 140 141 142

**143** 144 145 146 147 148

149 150 151 152 153 154 155 156

15/14" Chinese Vibes

Sus. Cym.

157 158 159 160 166 167 168 169 170 171 173

AFTERMATH  $\text{♩} = 69$  **160** **6**  $\text{♩} = 76$  **167** Triangle **2**

174 175 176 177 178 179 180 181 182 183 184 185 186 187

*poco accel.* **176**  $\text{♩} = 84$  *f* *p* *rit.*  $\text{♩} = 72$

Vibes 6 Vibes 3

Sus Cym. Sus Cym.

188 189 190 191 192 193 194 195 196 197

*mf* *ff* *ff*

Sus Cym. Sus Cym.

**192**

HOME COMING

198 199 200 201 202 203 204 205 206 207 208 209 210 211 212 213 214 215

*ff* *mp* *mf* *f* *mp* *f*

$\text{♩} = 160$  **208**

Vibes 2 Vibes 3

216 217 218 219 220 221 222 223 224 225 Sus.Cym.

226 227 228 229 Vibes 230 231 232 233

234 235 236 237 Sus.Cym. 238 239 Silent Drill 240 241 Vibes 244

245 246 247 248 249 250 251

252 253 254 255 256 Vibes 257 258 Sus.Cym. 259 260 261

Mallet 5

**CALL TO ARMS**

$\text{♩} = 80$

**8**

*g* Marimba

10

**11**

12

13

14

15

**Fallen Silent**

Steve Martin (ASCAP)  
Percussion by Zeke David

16 *f*

17

18  $\text{♩} = 160$   
Sus. Cym.

19

20 **Silent Drill**

21

22

23

24 **24**

25 *mp < ff* *mp < f*

26 Marimba

27

28

29

30 **30**

31

32

33

34

35 Sus. Cym. **36**

37

38 *mp < f*

39

40

41 Oriental "Trash"

42

43 **43**

44

45 Marimba

46

47 **47**

48  
49 dead strokes  
50 natural  
51  
52  
53  
54

55  
56  
57  
58  
59

60  
61  
62  
63  
64  
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66  
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69  
70  
71

72  
73  
74 Swish Knocker  
75 Oriental "Trash"  
76 Silent Drill  
79 Sus. Cym.  
80  
81  
82  
83

84

85

**86** Marimba

87

88

89

90

91

92

93

94

95 THE RAID Oriental "Trash"

96

97

2

**99** Marimba

100

101

102

103

104

105

106

**107**

108

109

110

111

**112** Sus Cym.

113 Marimba

114

115

116

117

**118**

119

120 *f* 121 122 *mp* *f* 123 124 *f* 125 *f* Sus. Cym.

126 Marimba Dead *f* 127 *f* 128 *f* 129 Natural *mp* 130 *mp* 131 dead *f* 132 *f*

133 natural dead *mp* 134 natural *ff* 135 *ff* 136 *mp* 137 *mp* 138 *ff* 139 *ff* 140 *ff*

141 *mp* 142 *ff* 143 *ff* 144 *mp* 145 *mp* 146 *mp*

147 *ff* 148 *ff* 149 *ff* 150 *ff* 151 Oriental "Trash" *mp* 152 Marimba *mp* 153 *mp*

154 *ff*

155 Oriental "Trash"

156

157

158

159 *AFTERMATH*  $\text{♩} = 69$

160 **6**

166  $\text{♩} = 76$

167 Triangle *p* 168

169

170

171

172

173 **2**

175 *poco accel.* Marimba **6**

*mp*

176  $\text{♩} = 84$

177 *f*

178 *rit.*  $\text{♩} = 72$

179

180

181  $\text{♩} = 144$

182 Sus.Cym. 183 *ff*

184 Marimba *ff*

185

186

187 *mp* *ff*

188 *mf*

189 *ff*

190 Sus.Cym. 191 *ff*

192

193

194

195 *ff*

196 Oriental "Trash"



HOME COMING

197 Sus. Cym. 198 199 200 201 202  $\text{♩} = 160$  204 205 Marimba  $\text{mp}$  206

207 **208** 209 210 211 212 213

214 215 216 217 218 219 220

221 222 223 224 225 Sus. Cym. **226** 227 228 Marimba  $\text{mp}$

229 **230** 231 232 233

**234** *ff* 235 236 237 Sus.Cym. 238 **239** Silent Drill 240 *mp*  $\leftarrow$  *f* **244** Marimba *ff*

245 246 247 248 249 250 *f*

251 *ff* **252** Sus.Cym. 253 Oriental "Trashi" 254 255 *mp*  $\leftarrow$  *ff* 256 Marimba

257 258 Sus.Cym. 259 260 261 *mp*  $\leftarrow$  *ff*

Mallet 6

CALL TO ARMS

$\text{♩} = 80$   
8

9 Marimba 10

11

Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David  
14  
15

Musical notation for Mallet 6, measures 9-15. The Marimba part (measures 9-10) features a melodic line with dynamics *mp* and *f*. The Sus. Cym. part (measures 11-15) includes a section labeled "Silent Drill" (measures 20-21) and a section with a *f* dynamic (measures 12-13). A *mp* dynamic is also present in measure 14.

Musical notation for Mallet 6, measures 16-25. The Sus. Cym. part (measures 16-25) features a melodic line with dynamics *f*, *mp*, *ff*, and *mp*. A section labeled "Silent Drill" (measures 20-21) is present. A *f* dynamic is also present in measure 17.

Musical notation for Marimba, measures 26-30. The Marimba part (measures 26-30) features a melodic line with dynamics *mp*, *mf*, and *f*.

Musical notation for Marimba and Sus. Cym., measures 31-39. The Marimba part (measures 31-39) features a melodic line with dynamics *ff*, *mp*, and *f*. The Sus. Cym. part (measures 35-39) features a melodic line with dynamics *mp* and *f*.

Musical notation for Marimba and K. China, measures 40-47. The Marimba part (measures 40-47) features a melodic line with dynamics *f*, *mp*, and *mf*. The K. China part (measures 41-47) features a melodic line with dynamics *mp*, *mf*, and *f*.

48  
49 dead strokes  
50 natural  
51  
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73  
74  
75 K. China  
76 Silent Drill  
79 Sus. Cym.  
80  
81  
82  
83  
84  
85

86 Marimba

87

88

89

90

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92

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94

95 [THE RAID]  
K. China

96

97

98

99 Marimba

ff

p

fff

f

mp

100

101

102

103

104

105

106

mf

mp

f

mp

f

ff

107

108

109

110

111

112 Sus Cym.

mp

ff

mp

ff

f

113 Marimba

114

115

116

117

118

119

mp

f

mp

120 *f* 121 122 *mp* *f* *mp* 123 124 *f* 125 *f* Sus. Cym.

126 127 Marimba: Dead *f* 128 *f* 129 Natural *mp* 130 *f* 131 dead *f* 132 *mp* 133 natural dead *mp*

134 natural *ff* 135 *mp* 136 *mp* 137 *ff* 138 *ff* 139 *mp* 140 *mp* 141 *mp*

142 *ff* 143 *ff* 144 *mp* 145 *mp* 146 *ff* 147 *ff*

148 *ff* 149 *ff* 150 *ff* 151 K. China *ff* 152 Marimba *mp* 153 *mp*

154 *ff* K. China 155 156 157 158 159 *mf* **AFTERMATH** *mf* **160** *mf* **6** *mf* **166** *mf* **167** Triangle *p*

168 169 170 171 172 173 174 175 *mp* **poco accel.** Marimba *mp* **6**

**176** *f* *rit.* *g<sub>rit</sub>* 177 178 179 *mf* **180** *mf* **181** = 144

182 Sus. Cym. 183 **184** Marimba *ff* 185 186 187 188 *mp* *ff* *mf* **3** **3** **3**

189 (h) *ff* 190 Sus. Cym. 191 **192** *ff* 193 194 195 *ff* 196 K. China 197 Sus. Cym. 198

HOME COMING

199 200 201  $\text{♩} = 160$  202 204 205 206 207 208

Musical staff for Marimba, measures 199-208. The staff begins with a dynamic marking of *ff*. Measures 200-201 feature a half note with a fermata. Measure 202 has a tempo marking of  $\text{♩} = 160$  and a 2-measure rest. Measure 204 is marked *mp*. Measure 205 is marked *mp*. Measure 206 is marked *mf*. Measure 207 is marked *f*. Measure 208 is marked *mp*. The staff contains various rhythmic patterns, including triplets and sixteenth notes.

209 210 211 212 213 214 215

Musical staff for Marimba, measures 209-215. Measure 209 is marked *mf*. Measure 210 is marked *f*. Measure 211 is marked *f*. Measure 212 is marked *mp*. Measure 213 is marked *mp*. Measure 214 is marked *f*. Measure 215 is marked *f*. The staff contains various rhythmic patterns, including triplets and sixteenth notes.

216 217 218 219 220 221 222

Musical staff for Marimba, measures 216-222. Measure 216 is marked *mp*. Measure 217 is marked *mp*. Measure 218 is marked *mp*. Measure 219 is marked *mf*. Measure 220 is marked *f*. Measure 221 is marked *f*. Measure 222 is marked *f*. The staff contains various rhythmic patterns, including triplets and sixteenth notes.

223 224 225 Sus.Cym. 226 227 228 Marimba 229 230

Musical staff for Marimba, measures 223-230. Measure 223 is marked *f*. Measure 224 is marked *p*. Measure 225 is marked *mp*. Measure 226 is marked *f*. Measure 227 is marked *mp*. Measure 228 is marked *mp*. Measure 229 is marked *f*. Measure 230 is marked *f*. The staff contains various rhythmic patterns, including triplets and sixteenth notes.

231 232 233 234 235 236

Musical staff for Marimba, measures 231-236. Measure 231 is marked *ff*. Measure 232 is marked *ff*. Measure 233 is marked *ff*. Measure 234 is marked *ff*. Measure 235 is marked *ff*. Measure 236 is marked *ff*. The staff contains various rhythmic patterns, including triplets and sixteenth notes.



237 Sus. Cym. 238 **239** Silent Drill 240 **244** Marimba 245 246 247

248 *mf* 249 250 *f* 251 **252** Sus. Cym. K. China 253 254 *mp*

255 *ff* 256 Marimba 257 258 Sus. Cym. 259 260 *mp* 261 *ff*



GARY P. GILROY PUBLICATIONS  
Snare Drums

# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David

CALL TO ARMS

$\text{♩} = 80$  10

11

12

13

2

15

2

17

edge

6

6

6

18

half-way

3

3

$\text{♩} = 160$

19 center

20 Silent Drill

21

2

23

3

3

24

25

26

3

3

3

3

3

3

3

3

3

3

3

27 edge

28

29

30 center

31

32

3

3

3

3

3

3

3

3

3

3

3

3

3

3

3

33

34

9

35

3

36

3

3

3

3

3

3

3

3

3

3

3

3

3

3

3

39

40

41

42

3

43

3

44

edge

45 center

3

3

3

3

3

3

3

3

3

3

3

46 edge

47 Rim Knock

48

49

50

51

52

3

3

3

3

3

3

3

3

3

3

3

3

3

3

53 center  
54  
55  
56  
57  
6  
63  
64  
65

53 center  
54  
55  
56  
57  
6  
63  
64  
65

66  
67  
68  
69  
70  
71

66  
67  
68  
69  
70  
71

72  
73  
74  
75  
76 Silent Drill  
77  
2

72  
73  
74  
75  
76 Silent Drill  
77  
2

79  
80  
81  
82  
83  
84  
85

79  
80  
81  
82  
83  
84  
85

86  
95 THE RAID  
96  
97  
98  
99 Full Line  
100

86  
95 THE RAID  
96  
97  
98  
99 Full Line  
100

101  
102  
103  
104  
105  
106  
107

101  
102  
103  
104  
105  
106  
107

108 *mp*  
 109 *f*  
 110 *p*  
 111 *ff*  
 112 *mp*  
 113

114 *f*  
 115 edge *p*  
 116 *f*  
 117 Center Stick shot *ff*  
 118 *p*  
 119 *ff*  
 120 *mp*  
 121 *p*  
 122 *f*

122 *f*  
 123 *mp*  
 124 *f*  
 125 *p*  
 126 *f*  
 127 *mp*  
 128 *f*

129 *f*  
 130 *p*  
 131 *f*  
 132 *p*  
 133 *f*  
 134 *ff*  
 135 *ff*

136 Split Up *f*  
 137 *f*  
 138 Full Line *p*  
 139 *f*  
 140 *mp*  
 141 *ff*  
 142 Split Up *ff*

143 Full Line *p*  
 144 *f*  
 145 Split Up *f*  
 146 *f*  
 147 Full Line *f*  
 148 *f*  
 149 *mp*  
 150 *ff*

151

152 6

153 edge

154 halfway

155 center

156 3

AFTERMATH

159  $\text{J} = 69$  160 6

166  $\text{J} = 76$  167 8

175 poco accel. 176  $\text{J} = 84$  2

178 rit. 179  $\text{J} = 72$  2

181  $\text{J} = 144$  edge

182 center

183

184 6

185

186

187 mp

188

189 ff

190 mp

191

192 mp

193 ff

194 f p

195 ff

196 mp

197 ff

198 mp

199 ff mp

200 ff p

201 ff

202  $\text{J} = 160$  HOME COMING

208

220 mp

221

199 f

200 mp

201 ff

208

220

221

224 *p* **226** *ff* 227 228 *f p* 229 *f p* **230** *f* 231 *p* **234** 232 *ff* 233 *f p* 234 *f p* 235 *f p* 236 *f* 237 *f*

238 **239** Silent Drill 240 **2** 242 Edge *p* 243 Halfway *ff p* 244 Center *ff* 245 *ff* 246 *ff*

247 *mp* *ff* 248 *mp* *ff* 249 *mp* *ff* 250 *mp* *ff* 251 *mp* *ff* **252** *mp* *ff* 253 *mp* *ff* 254 *ff* 255 *ff* 256 *ff* 257 *mp* *ff* 258 *p* 259 *f* 260 *ff* 261 *ff*

Measures 224-261 contain a complex snare drum pattern with various rhythmic values, including triplets and sixteenth notes. The score includes dynamic markings such as *p*, *ff*, *f p*, *f*, *mp*, and *ff*. It also features articulation like accents and slurs. Boxed numbers 226, 230, 234, 239, 244, 252, and 261 are placed at the end of their respective measures. A section labeled '2' is present between measures 240 and 242.

# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David

♩ = 80

2 3 4 5 6 7 8 9 10 11 12 13 14

Choir Patch *mf*

15 16 17 18 19 20 21 24 25 26 27 28

♩ = 160

Change to Synth. String patch  
Silent Drill

3

3

Synth Strings *ff*

29 30 31 32 33 34 35 36 37 38 39

3

*ff*

40 41 42 43 44 45 46 47 48 49

Musical score for measures 40-49. The score is written for two staves (treble and bass clef) in a 2/4 time signature. It features a variety of dynamics including *ff*, *f*, *mf*, and *mp*. Measure 43 contains a boxed number 43. Measure 47 contains a boxed number 47. The music includes complex chordal textures and melodic lines.

50 51 52 53 54 55 56 57 58

Musical score for measures 50-58. The score is written for two staves (treble and bass clef) in a 2/4 time signature. It features a variety of dynamics including *f*, *mf*, and *mp*. Measure 56 contains a boxed number 56. The music includes complex chordal textures and melodic lines.

59 60 61 62 63 64 65 66 67 68 69

Musical score for measures 59-69. The score is written for two staves (treble and bass clef) in a 2/4 time signature. It features a variety of dynamics including *p*, *mp*, and *ff*. Measure 65 contains a boxed number 65. The music includes complex chordal textures and melodic lines.

70 71 72 73 74 75 76 80 81 82 83 84 85

Musical score for measures 70-85. The score is written for two staves (treble and bass clef) in a 2/4 time signature. It features a variety of dynamics including *ff* and *fff*. Measure 76 contains a boxed number 76 and the text "Silent Drill" with a "4" below it. Measure 80 contains a boxed number 80. The music includes complex chordal textures and melodic lines.



86 87 88 89 90 91 92 93 94

95 THE RAID 4

99 100

101 102 103 104 105 106 107 108

109 110 111 112 113 114 115 116 117

118 119 120 121 122 123 124 125 126 127

128 129 130 131 132 133 134

*mf* *ff* *sub.mfp* *ff*

135 136 139 141 143 145 147 149 153 158

3 2 2 2 2 2 2 4 5

159 160 161 162 163 164 165 166 167 168

AFTERMATH

$\text{♩} = 69$

quartet cues

*mf* *mf* *mp* *mf*

$\text{♩} = 76$

play

169 170 171 172 173 174 175 176 177 178 179

*mp* *f* *f* *mf* *p* *f* *p* *f* *mf* *f*

play

*poco accel.*

$\text{♩} = 84$

*rit.*

$\text{♩} = 72$

180  $\text{♩} = 144$  181 182 183 184 185 186 187 188 189 190 191

192 193 194 195 196 197 198 199 200 201 202  $\text{♩} = 160$  204 205 206

HOME COMING

207 208 209 210 211 212 213 214 215 216 217 218 219 220

221 222 223 224 225 226 227 228 229 230 231 232

233

**234**

235

236

237

238

**239** Silent Drill

240

**244**

245

246

ff

ff

4

4

Synth Strings

247

248

249

250

251

**252**

253

ff

f

254

255

256

257

258

259

260

261

ff

fff

fff

# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David

CALL TO ARMS

$\text{♩} = 80$

10 11 12 13 14 15 16 17 18

$\text{♩} = 160$

19 20 Silent Drill 21 22 23 24 25 26 27

28 29 30 31 32 33

34 35 36 37 38 39 40

41 42 43 44 45 46 47

49 50 51 52 53 54

55 **56** 57 **6** 63 64 **65** 66

mp p ff mp ff

67 68 **69** 70 71 72 73

mp f ff

74 75 **76** **Silent Drill** 77 **2** 79 80 81

p ff

82 83 84 85 **86** **9** **95** **THE RAID** Split Up As Needed 96 97 98

f ff mp ff

98 99 100 101 102 103 104

mp f

105 106 **107** 108 109 110 111

p ff mp f ff

112 113 114 115 116 117 118

112 113 114 115 116 117 118

119 120 121 122 123 124

119 120 121 122 123 124

125 126 127 128 129 130 131 132

125 126 127 128 129 130 131 132

133 134 135 136 137 138 139 140 141

133 134 135 136 137 138 139 140 141 Split up as needed

142 143 144 145 146 147 148

142 143 Full Line 144 145 146 147 148

149 150 151 152 153 154

149 Full Line 150 151 152 153 154

Fallen Silent - Tenor Drums - Page 4

155 *ff* *ff* 156 157 158 159 160 166 167 175 *poco accel.*

176  $\text{rit. } \text{J} = 84$  178 179  $\text{J} = 72$  181  $\text{J} = 144$  182 183 184 185

186 187 188 189 190 191 192

193 194 195 196 197 198

199 200 201 202  $\text{HOME COMING}$  208 210 Puffies 211 212

213 214 215 216 217 218 219 220 221



222 223 224 regular 225 226 227 228 229

222 223 224 regular 225 226 227 228 229

230 231 232 233 234 235

230 231 232 233 234 235

236 237 238 239 Silent Drill 240 241 242 243 244

236 237 238 239 Silent Drill 240 241 242 243 244

245 246 247 248 249 250 251 252

245 246 247 248 249 250 251 252

253 254 255 256

253 254 255 256

257 258 259 260 261

257 258 259 260 261

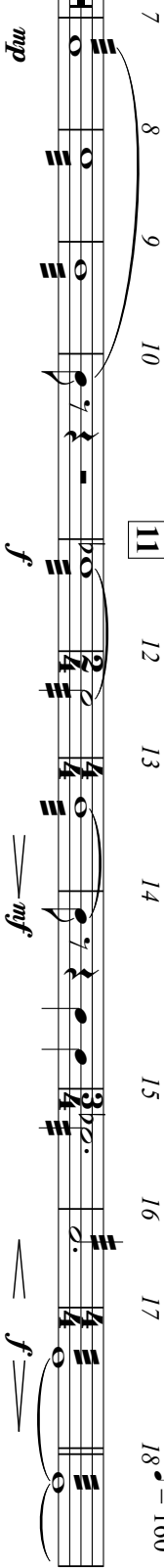
# Fallen Silent

Steve Martin (ASCAP)  
Percussion by Zeke David

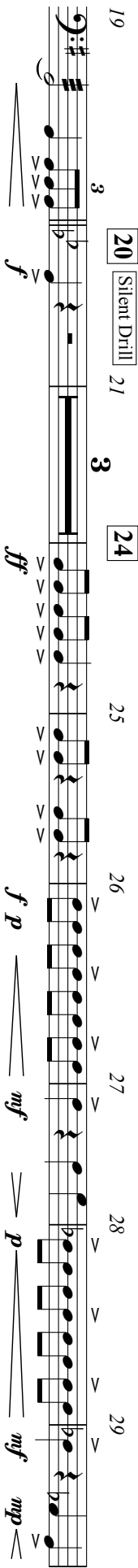
CALL TO ARMS

$\text{♩} = 80$

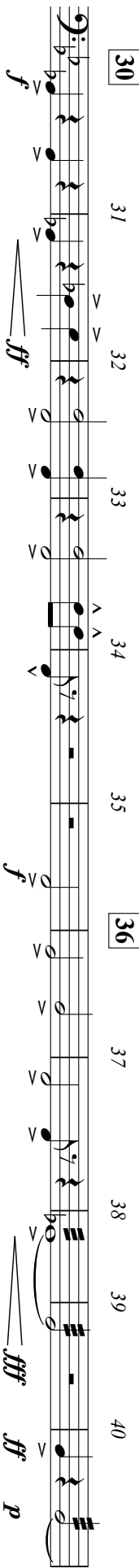
**6**



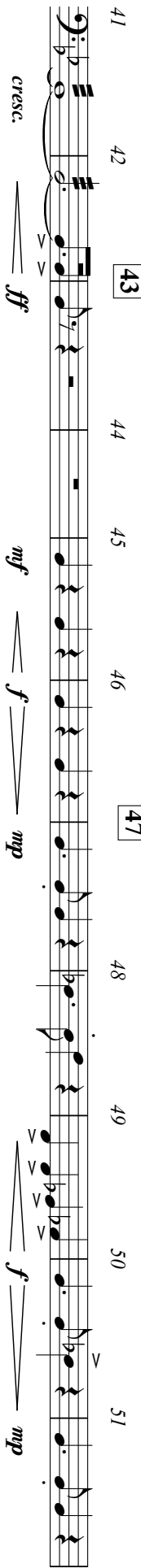
7 8 9 10 11 12 13 14 15 16 17 18  $\text{♩} = 160$



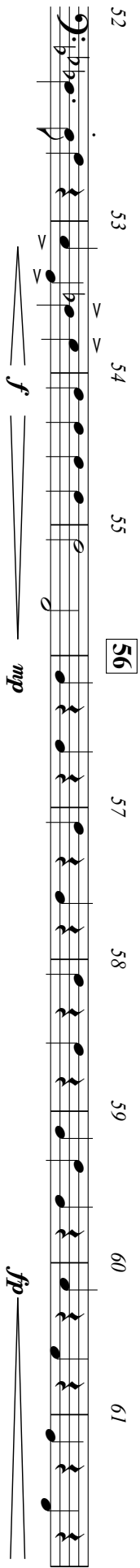
19 20 Silent Drill 21 24 25 26 27 28 29



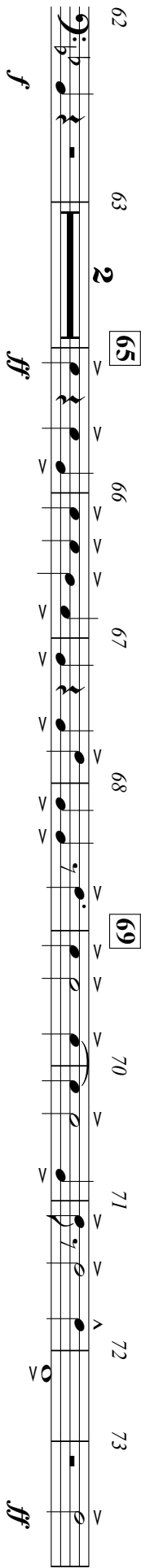
30 31 32 33 34 35 36 37 38 39 40



41 42 43 44 45 46 47 48 49 50 51



52 53 54 55 56 57 58 59 60 61



62 63 65 66 67 68 69 70 71 72 73

74 75 **76** Silent Drill **80** 81 82 83 84 85 **86** 87 88

89 90 91 92 93 94 **95** THE RAID **99** 100

101 102 103 104 105 106 **107** 110 111 **112**

113 114 115 116 117 **118** 119 120 121 122

123 124 125 126 127 **127** 128 129 **2** 131 132

133 134 135 **136** 137 138 139 140 141

142 [143] 144 145 146 147 148 149

*p* *f* *fp fp fp* *fp fp fp* *f* *p* *ff*

**AFTERMATH**  $J = 69$

150 151 152 [153] 154 155 156 157 158 159

*mp* *ff*

[160] 5  $J = 76$  [167] 168 169 170 171 172

*mp* *f* *mp* *f* *mp* *f* *mf*

173 174 175 *poco accel.* [176]  $J = 84$  177 178 *rit.* 179  $J = 72$  180 181  $J = 144$  182 183

*f* *mf* *f* *mp* *f* *mp* *ff*

[184] 185 186 187 188 189 190 191 [192] 193

*f* *mf* *f* *mp* *ff*

194 195 196 197 198 199 200 201 202  $J = 160$  4 206 207

*p* *cresc.* *ff* *mf*

[HOME COMING]

208

Musical staff 208-219. The staff begins with a double bar line and a '2' above it. It contains a sequence of notes with various dynamics: *f* (measures 210-212), *mp* (measures 213-214), *f* (measures 215-216), and *mp* (measures 217-219). The staff ends with a double bar line and a '2' above it.

220

Musical staff 220-229. The staff begins with a double bar line and a '2' above it. It contains a sequence of notes with various dynamics: *f* (measures 220-223), *p* (measures 224-225), *ff* (measures 226-227), *p* (measures 228-229), and *f* (measures 230-231). The staff ends with a double bar line and a '2' above it.

234

Musical staff 231-240. The staff begins with a double bar line and a '2' above it. It contains a sequence of notes with various dynamics: *ff* (measures 231-233), *ff* (measures 234-235), *ff* (measures 236-237), *mf* (measures 238-239), and *ff* (measures 240-241). The staff ends with a double bar line and a '4' below it.

244

Musical staff 244-251. The staff begins with a double bar line and a '2' above it. It contains a sequence of notes with various dynamics: *ff* (measures 244-245), *ff* (measures 246-247), *ff* (measures 248-249), and *ff* (measures 250-251). The staff ends with a double bar line and a '2' above it.

252

Musical staff 253-260. The staff begins with a double bar line and a '2' above it. It contains a sequence of notes with various dynamics: *ff* (measures 253-254), *ff* (measures 255-256), *ff* (measures 257-258), *mp* (measures 259-260), and *ff* (measures 261-262). The staff ends with a double bar line and a '2' above it.